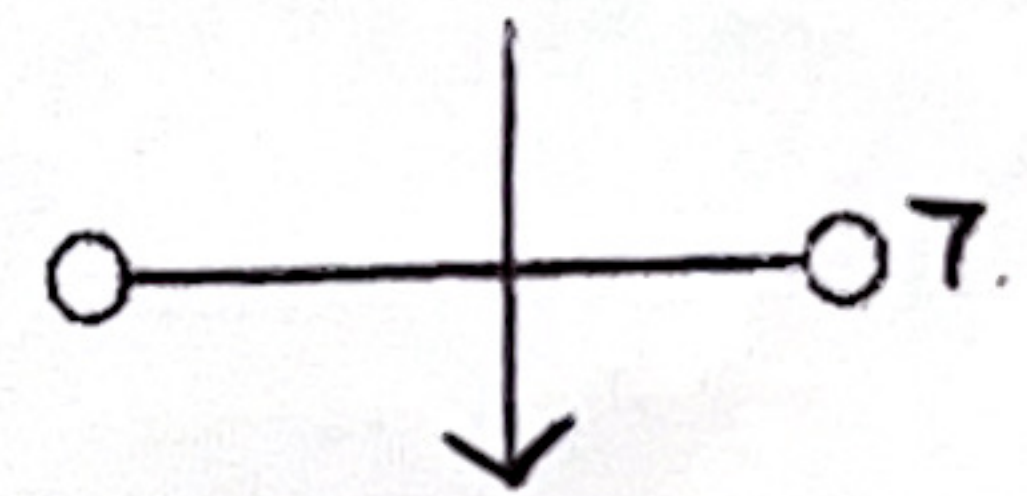
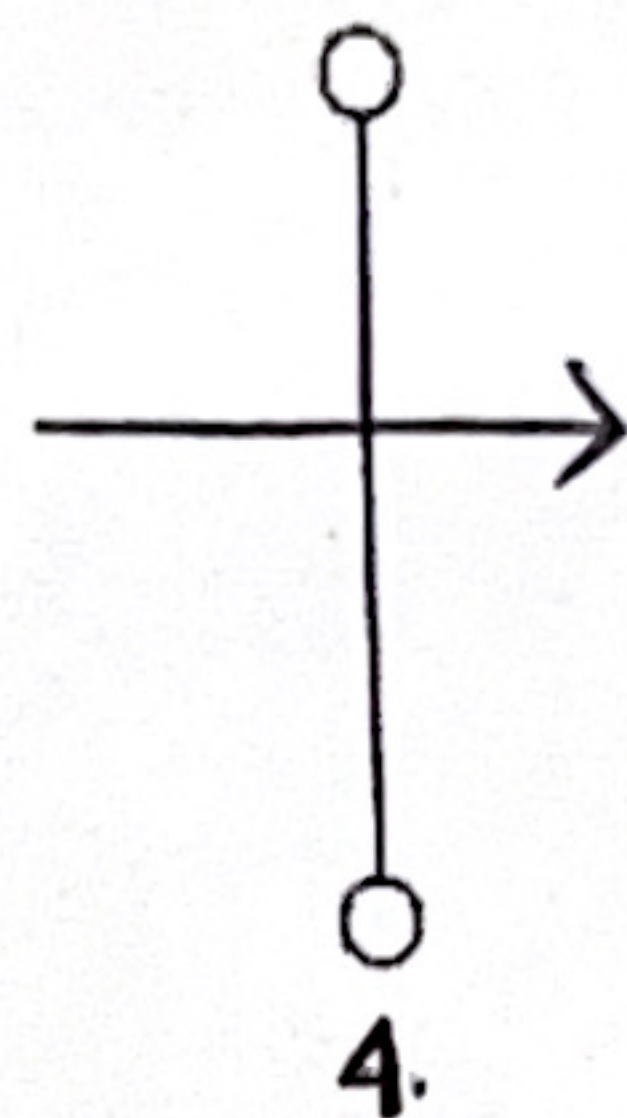
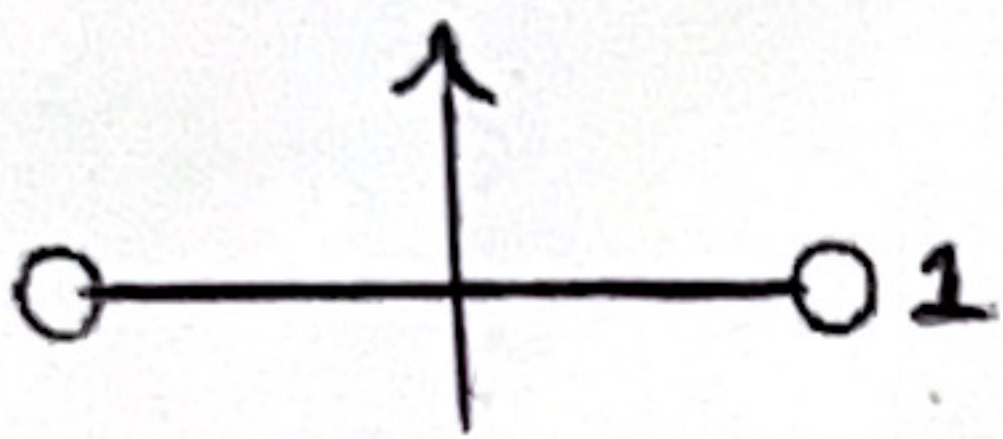
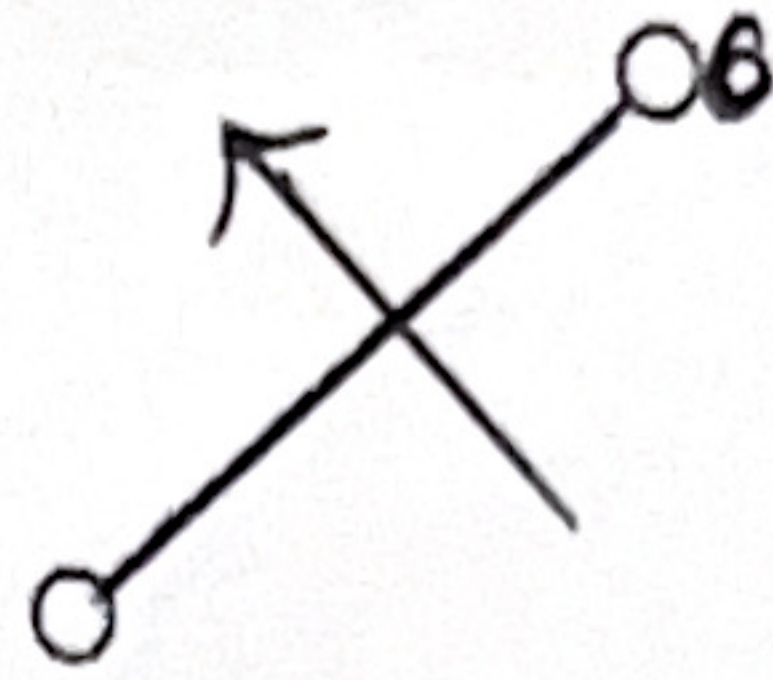
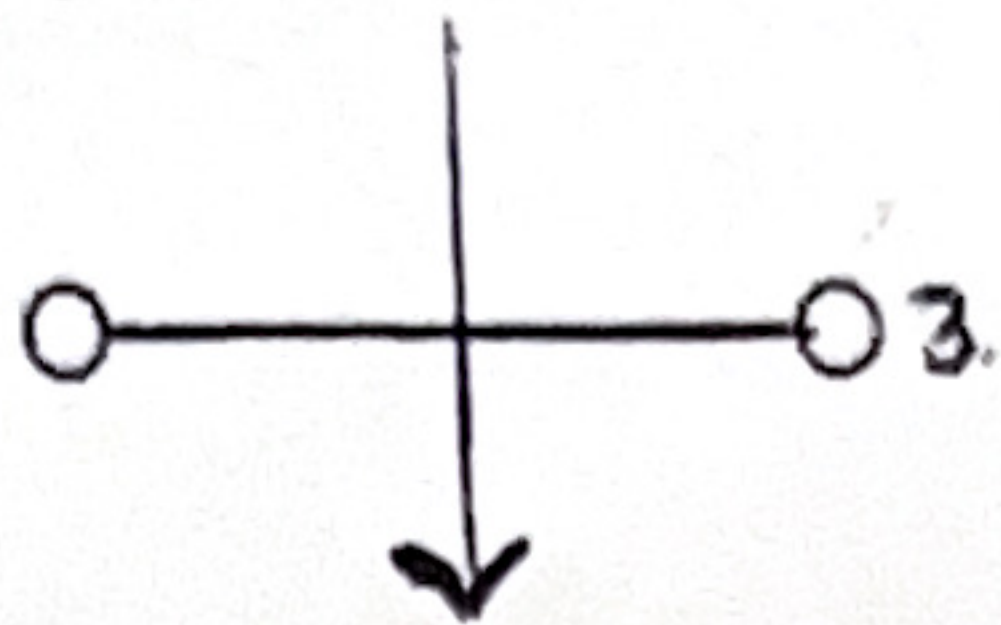
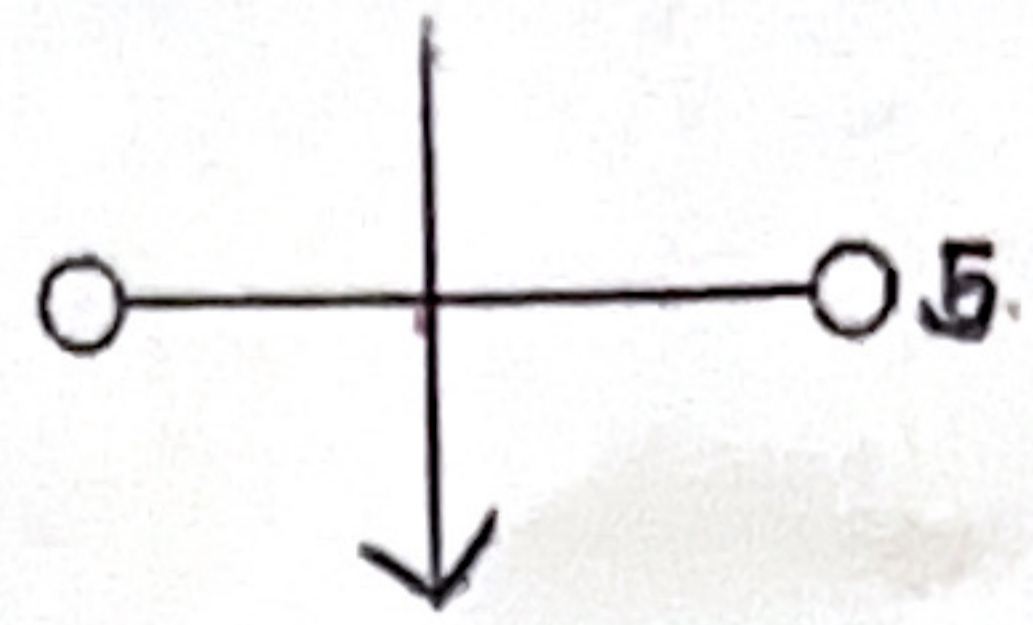
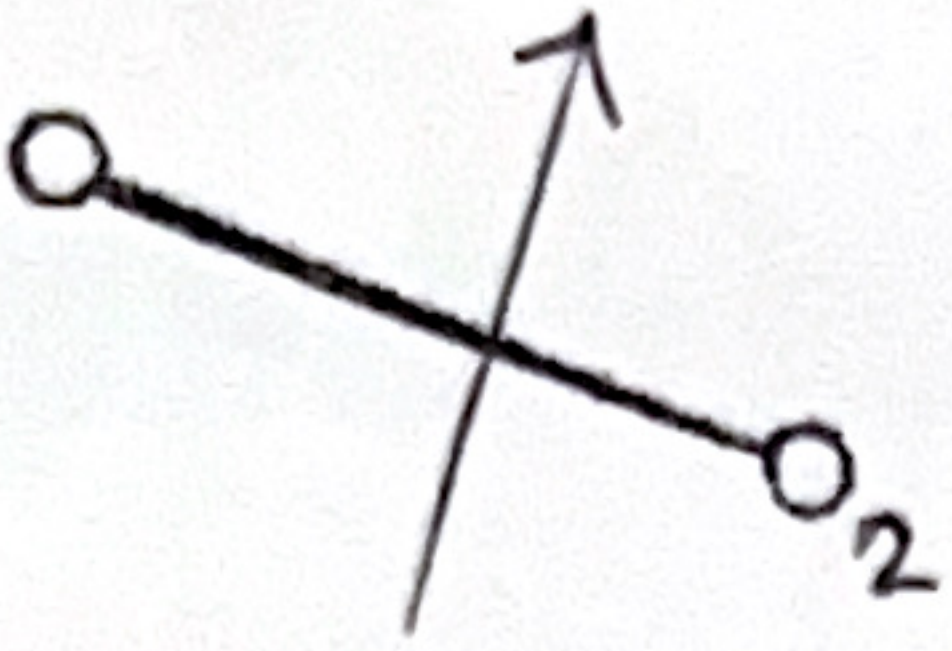


1. Begin at A. Trot from A past B
2. Stop and perform a 90 degree turn
3. Walk to the Judge, stop and set up for inspection
4. When dismissed back one horse length and perform a 270 degree turn
5. Trot

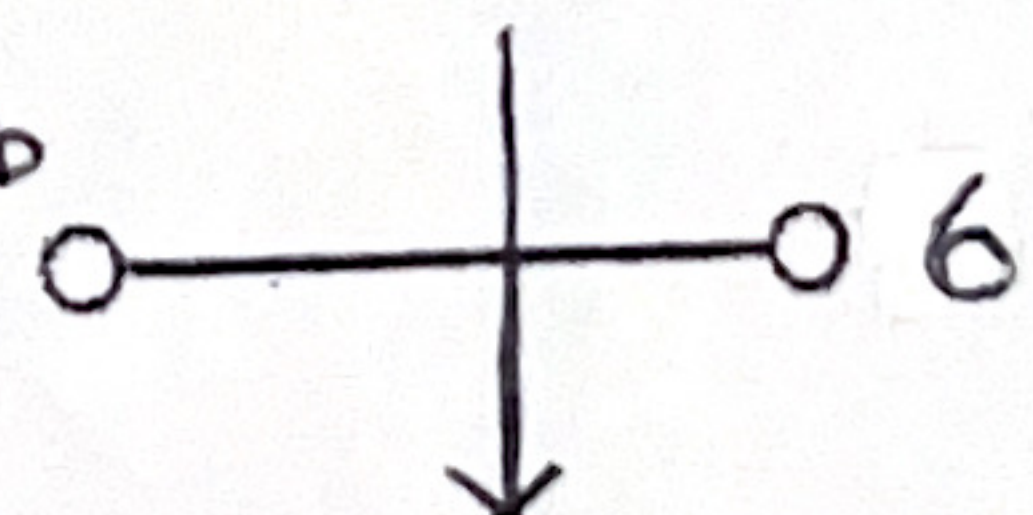
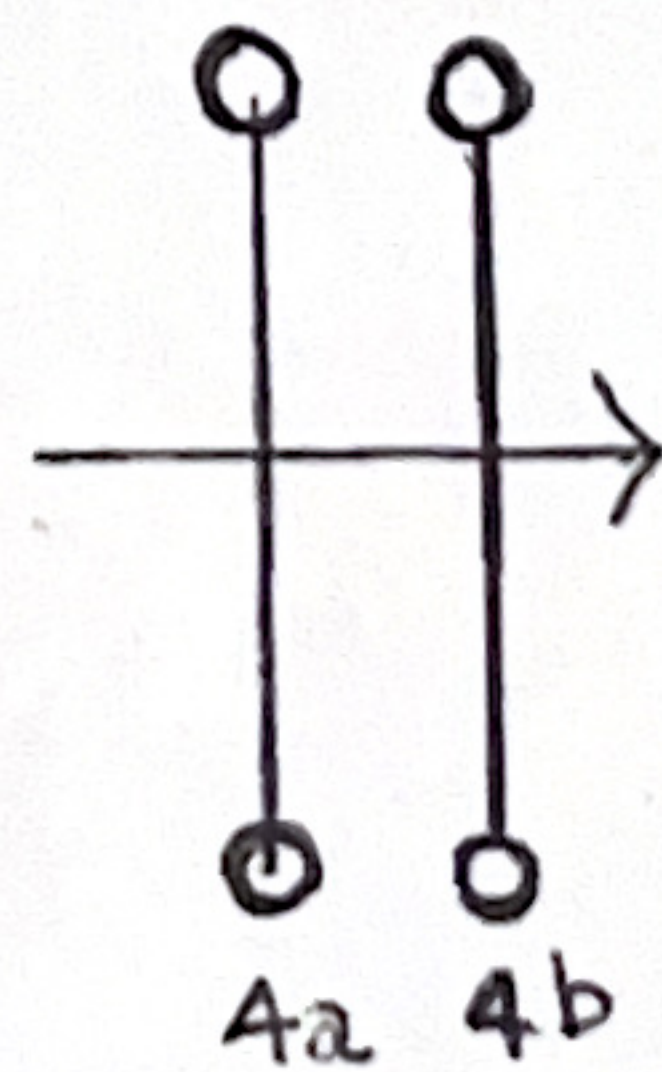
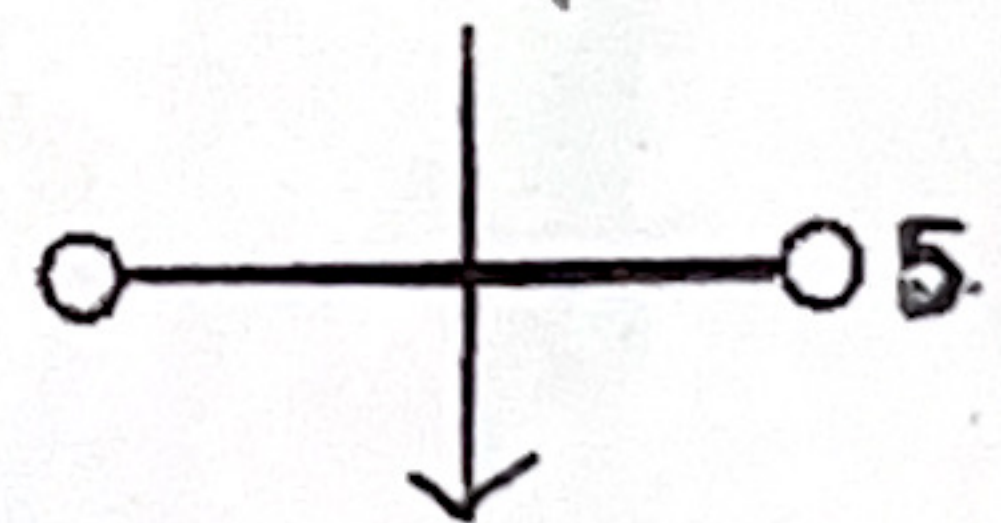
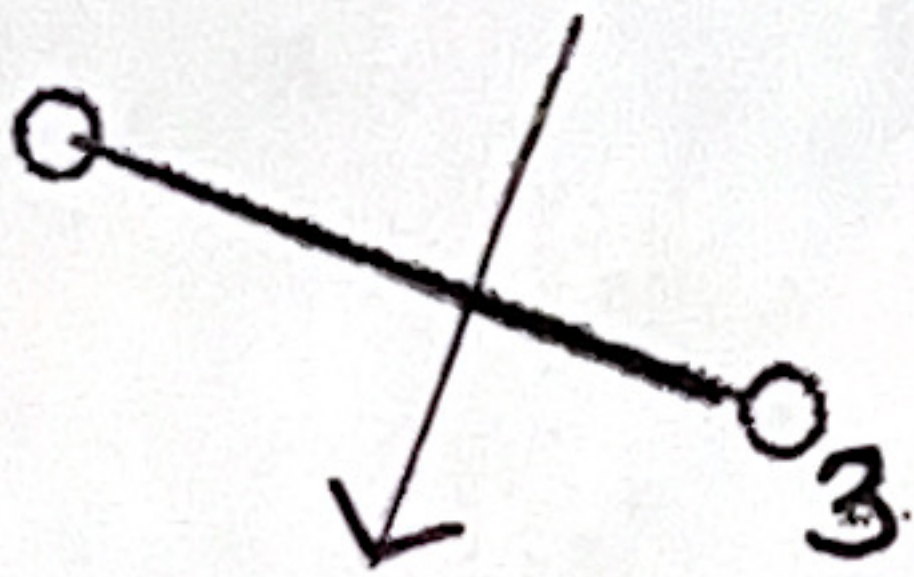
Walk -----
 Trot -----
 Back -----
 Marker (B)
 Judge (J)

ALL HUNTERS



△ start / finish ▲

ALL JUMPERS



▲ start / finish ▲